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The Effect of Rational and Intuitive Decision-Making Strategies on Interest Appraisals

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Abstract: Career counseling requires clients to make assessments and predictions of their interests, necessitating the use of both rational and intuitive processes. Dual-processing models of human decisionmaking have not been experimentally explored within the context of vocational assessment. One-hundred thirty-six participants chose among eight occupational/educational videos after an unconscious-intuitive, conscious-rational, or decision-as-usual information processing manipulation. Participant interest was assessed before, during, and 2 weeks following the video in order to determine differences across conditions. The results yielded three conclusions. First, the unconscious-intuitive manipulation resulted in interest forecasts that were more predictive of actual interest than did the conscious-rational manipulation or the decision-as-usual conditions. Second, interest levels were recalled more accurately by participants who made choices under unconsciousintuitive conditions than by those in the other two conditions. Finally, a history of occupational engagement was found to be related to decisional quality but only for the control group. These results are discussed in the context of vocational theory.

Keywords: decision-making, vocational psychology, vocational interests, interest forecasting, rational, intuitive

Appropriateness of one's career decisions has been an explicit component of most prominent vocational theories (e.g., Holland, Sorensen, Clack, Nafziger, & Blum, 1973; Krumboltz, 2009; Parsons, 1909; Super, 1980). Trait-factor matching, the most commonly practiced technique in career counseling, explicitly promotes deliberate inspection of client goals, values, and needs in order to determine the occupation with the greatest personal congruence (Holland et al., 1973; James & Gilliland, 2003). Vocational psychologists who adopt this paradigm often coach their clients through the deliberation process, in hopes that clients will think more rigorously and systematically about themselves and their situation. This process often invokes the pro and con "balance sheet" method of decision-making (Janis & Mann, 1977), or a similar way of quantifying, calculating, and comparing internal experiences. When discussing the role of strategic deliberation in career counseling, Krieshok (1998) noted that "all of the available prescriptive models mandate self-knowledge" gained through introspection (p. 215). But the hyperrational and introspective approach promoted by most career counseling practices has been challenged by many current researchers (e.g., Dijksterhuis & Nordgren, 2006; Wilson, 2002). Reflecting on two decades of research, Klein (2003) observed that the "thorough, systematic, rational, and scientific" model of decision-making is "a myth . . . that simply does not work very well in practice" (p. 20).

The goals of this article are to expand upon vocational theories that offer alternatives to the reductionistic, rational, introspective approach implicit to many of our career assessments; to introduce experimental methods that may be helpful to further explore vocational decisions under controlled conditions; and to describe one experiment that yielded promising results. The pertinent vocational theories (e.g., Krieshok, 2001) incorporate dual-processing models of human cognition in order to integrate the career literature with modern decision-making research. An

overview of dual-processing models is presented before a discussion of pertinent vocational theories, and a review of experimental designs commonly used to assess similar constructs.

An Introduction to Dual-Processing Theories of Decision-Making

Dual-processing theories assert that all cognitive work can be divided between two discrete but interacting processes (Evans, 2008). These theories share a core assumption: there are two information-processing systems that fluidly exchange information, share responsibilities, and often have discrepant goals (Evans, 2008; Wilson, 2002). One system has been described as conscious, controlled, rational, explicit, analytic, rule based, and higher order. Miller (1956) famously quantified the capacity of this slow, effortful process as "seven, plus or minus two." The second system has a different set of characteristics: unconscious, automatic, heuristic, intuitive, holistic, associative, and impulsive. This system is generally believed to be limitless and presymbolic, meaning that it is not restricted by capacity or language (Evans, 2008). Dualprocessing theories have been applied to a variety of fields, including economics (heuristics and biases; Kahneman & Tversky, 1996), psychodynamic theory (cognitive-experiential self-theory; Epstein, 1994), developmental psychology (fuzzy trace theory [FTT]; Reyna & Brainerd, 1995), and social psychology (unconscious thought theory; Dijksterhuis & Nordgren, 2006). Crosstheoretical hallmarks of the processes will suffice as monikers: conscious-rational will denote the former and unconscious-intuitive the latter.

The conscious-rational system is limited but has the ability to deal in abstraction. This system is flexible but easily fooled by spurious information or overwhelmed by stimulus-rich environments. Conversely, the unconscious-intuitive system is not limited by capacity or language—it relies on gist, image, and emotion. Research has robustly supported the notion that

a nonconscious cognitive system exists and that it plays an indispensable role in human decision-making and goal setting (e.g., Bargh & Chartrand, 1999; Kahneman & Tversky, 1996).

Dual-processing models suggest conscious and nonconscious appraisals of self-related constructs may be divergent or conflicting. For example, Melchior and Cheek (1990) found that though most individuals who were shy during childhood had "grown out of it" during adolescence, their selfnarratives oftentimes did not reflect this change. Greenwald and Farnham (2000) measured implicit and explicit self-esteem and found that the two only weakly correlated with one another and that implicit self-esteem was a better predictor of one's response to failure. Furthermore, individuals can employ new strategies based on information they are unaware they have learned (e.g., Bechara, Damasio, Tranell, & Damasio, 1997) and enact social repertoires they are unaware they have developed (e.g., Greenwald & Farnham, 2000). In such cases, an individual's consciously held story about their characteristics and abilities has diverged from unconsciously driven behavior.

Wilson (2002) argues that the two processes can result in separate but stable "personalities," each functioning on its own information and strategies. Big decisions, such as who to marry, where to live, or what job to take, are generally under the purview of the conscious-rational personality. Deliberative, conscious-rational decisions are akin to one's identity, a socially constructed view of what one ought to do, think, and feel based on active self-stories and conscious self-evaluations. Unconscious-intuitive processes, on the other hand, produce one's reactions and feelings based on patterns of experience. This dualistic view has substantial implications for vocational psychology, suggesting that interventions and instruments focusing on explicit notions of self may be misleading (Krieshok, 1998). Wilson summarizes, "When choosing a career, for example, it would be to people's advantage to know whether their

unconscious personalities were better suited for a life as a lawyer, salesperson, or circus performer" (p. 91).

Dual-Processing Models in Vocational Psychology

Making a career choice is precisely the type of decision that, according to most dual-processing models (e.g., Dijksterhuis & Nordgren, 2006; Epstein, 1994; Wilson, 2002), should place a premium on information generated and employed by the unconscious-intuitive thought apparatus. However, vocational counseling theory, assessment, and practice emphasize conscious, reductionist, and deliberative forecasting. For example, the Strong Interest Inventory (Donnay & Borgen, 1996) and the Self-Directed Search (Holland, 1978) rely on an introspective, conscious-rational approach to data collection and integration.

Krieshok's (1998) "anti-introspectivist perspective" (AI) argues that interventions based on introspection are theoretically problematic, and available career counseling techniques are susceptible to cognitive distortions and forecasting errors. AI theories exist on a continuum. Under the strictest AI approach, conscious thoughts, beliefs, and "will" have little or no bearing on actions. Introspective efforts result in nothing more than a plausible account of why one has acted the way one has, based on the most accessible (but not necessarily accurate) self-knowledge. Decisions based on these verbalized narratives are likely to be built on partial—and potentially faulty—inferences. Career assessments, therefore, may reflect self-narratives that have limited basis in reality or history. From this perspective, the cognitive process underlying introspective tasks is more akin to self-fabrication than to self-exploration. If the strictest AI approach is correct, career counselors would be well advised to avoid interventions that require clients to explicitly introspect, quantify, and rank their preferences.

Less radical AI approaches view accurate self-reflection as difficult but not impossible to achieve (Krieshok, 1998). This view recalls Freud's famous iceberg metaphor: only a small amount of mental life resides above the waterline of consciousness. The underlying mass is not entirely inaccessible, but its discovery requires exploration and effort. Disciplined inquiry through journaling, guided imagery, and counseling can aid this endeavor. These exercises can yield valuable information regarding personal values and life themes, as long as clients adopt a flexible and open approach to their previously held self-narratives.

AI theory suggests that, based on the dual-processing literature, the optimal strategy for career exploration is to experientially engage in the possible occupations of interest (Krieshok, 2001). Direct experience in the world uses the full depth of information available to the nonconscious system. Reading about the world and introspecting, as suggested by traditional career counseling, activates only the narrow, superficial conscious-rational system. Krieshok, Black, and McKay (2009) formulated the trilateral model of adaptive decision-making, which postulates that both intuitive and rational processes are vital for adaptive career decision-making. Neither process, however, can develop in a vacuum. The researchers termed the meaningful activities that fund both intuitive and rational knowledge bases as "occupational engagement."

Occupational engagement informs the decision-making process via direct experience. The trilateral model of adaptive career decision-making (Krieshok et al., 2009) predicts that activities which promote greater interaction (engagement) with the options of interest will lead to more optimal choices. Behavioral engagement is fundamentally about immersing oneself with the stimuli that accompany the options. The best way to determine how you will feel about a certain job, major, or hobby is to truly "feel" it out, by developing gist-level affective responses to a vast array of contextual cues, job-relevant tasks, and environmental feedback. Consciously

thinking about potential jobs is more engaging than nothing, but talking to those who have had those jobs is better. Looking up information about a job on the Internet is more engaging than nothing, but shadowing someone with that job for a day is better.

Experimental Methodology for Affective Forecasting

The trilateral model of adaptive career decision-making contends that occupational engagement will inform both the conscious-rational and unconscious-intuitive systems, improving one's ability to predict the type and intensity of emotions that will arise as they approach certain jobs or tasks. The process of emotional prediction is called affective forecasting (Wilson & Gilbert, 2005). Though it has yet to be applied to career-related issues, a substantial research base has established experimental research methods that use dual-processing paradigms to explore the conditions that optimize affective forecasts.

Experimental methods can reliably manipulate usage of the unconscious-intuitive and consciousrational systems, effectively putting one or the other in the "driver's seat" during the decisionmaking process. Conscious-rational processes can be accentuated by asking an individual to actively deliberate before making a choice (e.g., Wilson, 2002), or by creating a list of positive and negative attributes based on the tasks or objects they are to decide between (e.g., Dijksterhuis & van Olden, 2006; Wilson & Schooler, 1991). Conversely, it is possible to overwhelm the conscious-rational system by forcing participants to engage in an ongoing mental chore (e.g., Bargh & Chartrand, 1999), by inducing immediate judgments (e.g., Dijksterhuis & van Olden, 2006), or by measuring implicit associations (e.g., Greenwald, McGhee, & Schwartz, 1998). Employing different forms of these procedures, both Dijksterhuis and Nordgren (2006) and Levine, Halberstadt, and Goldstone (1996) have found that judgments and predictions made

under unconscious-intuitive conditions are more consistent, per test–retest reliability, than those made under rational conditions.

Using these methods, researchers can determine what conditions produce the most accurate affective forecasts (Wilson & Gilbert, 2005). A hyperrational approach to these forecasts—making a mental or physical list of "pros" and "cons," for instance—actually compounds the chances of errant conclusions, as prospecting about the effects of each subitem is another opportunity for error (Gilbert, Gill, & Wilson, 2002). Several research programs indicate that promoting rational decision-making strategies reduces effectiveness (Dijksterhuis & Nordgren, 2006; Gilbert, 2006; Kahneman & Tversky, 1996; Wilson, 2002; Wilson et al., 1993) and that intuitive decisions produce superior outcomes (e.g., Dijksterhuis & Smith, 2005; Gilbert, 2006; Iyengar, Wells, & Schwartz, 2006; Wilson & Gilbert, 2005).

An experiment performed by Dijksterhuis and van Olden (2006) exemplifies the methods and results common to dual-processing studies. Based on unconscious thought theory, the researchers were investigating how three types of predecisional deliberation (immediate choice, conscious thought, and unconscious thought) affect choice satisfaction. All participants viewed five different artistic posters one at a time for 15 s each. After viewing, participants were assigned to one of three conditions. Those in the immediate decision condition were shown all options simultaneously and selected the poster they liked best. Those in the conscious thought condition reviewed each poster individually and listed reasons why they liked and disliked each poster before being shown all options simultaneously, and selecting the one they liked best. Those in the unconscious thought condition were precluded from "thinking through" their choice after viewing the posters by completing an anagram task for 450 s; after which they were presented all options simultaneously and selected the poster they liked best. All participants,

regardless of condition, then rated their attitude toward the posters using a unipolar, unnumbered 50-point visual analog scale. Three to 5 weeks later, participants were again contacted and asked about their satisfaction with the poster and the monetary value they placed on it. Results showed that those in the unconscious thought condition were significantly more satisfied and placed a higher value on the poster than either of the other conditions.

The methodology employed in the present study is the same basic paradigm used by Dijksterhuis and van Olden (2006). Procedures and materials were modified to emphasize variables related to vocational assessment. Most importantly, participants were asked to forecast feelings of interest instead of satisfaction. The assessment and prediction of interests is vital to the field of vocational psychology, and many of the most commonly used instruments in the field, such as the Strong Interest Inventory (Donnay & Borgen, 1996) and the Self-Directed Search (Holland, 1978), rely on such forecasts. Although there is no precedent in the literature for this specific form of affective prediction, there is no reason to believe that interest forecasts would function any differently than other well-studied affective forecasting (e.g., Dijksterhuis & van Olden, 2006, p. 20; Wilson et al., 1993; Wilson & Schooler, 1991). Interest forecasting represents the merger between the practical realm of career counseling (interests) and the experimental realm of dual-processing theory (affective forecasting).

The following experiment was designed to examine how a history of occupational engagement and predecisional strategy (conscious-rational, unconscious-intuitive, or control) affect how interest-relevant experiences are predicted and remembered. It is expected that a history of occupational engagement will be related to accurate interest forecasts and that unconscious-intuitive decisions will produce superior interest forecasts.

Method

Participants and Design

Participants included 136 students, 52 (38%) women and 84 (62%) men, from a large Midwestern university. Mean age of the sample was 21.5 (SD ¼ 4.6), and 67% identified as White, 11% as Black, 7% as Asian, 7% as multiracial, 4% as Hispanic, and 4% as another ethnicity. All participants were offered a 10-dollar incentive and recruited from introductory-level courses that meet general education requirements. As such, the sample consisted of students with a variety of academic backgrounds: 52 different majors; 28% were first-year students, 29% were sophomores, 20% were juniors, 16% were seniors, and 7% had exceeded 4 years of undergraduate education. Participants were randomly assigned to one of three conditions: a control condition, an unconscious-intuitive condition, or a conscious-rational condition. The conditions differed in predecisional strategy manipulation. All participants completed measures, selected one of eight video options, watched the video they chose, and rated their interest.

Measures and Materials

Occupational Engagement Scale-Student (OES-S). The OES-S is a 9-item instrument validated by Cox, Krieshok, Bjornsen, and Zumbo (2015) as a measure of college student occupational engagement. Engagement is a theoretical extension of the trilateral model of adaptive career decision-making (Krieshok et al., 2009) and measures previous work world–related behavior. The measure has been shown to be reliable ($\alpha = .85$) and has been found to be a valid measure of occupational engagement in college populations (Cox et al., 2015). Internal consistency of the OES-S in the current sample ($\alpha = .82$) suggests sufficient reliability.

Table 1. Standardized Descriptions of the Eight Video Options.

	Standardized Descriptions									
Video	Field	General Action	Specific Action	Object	Goal					
A	Medicine	Researching cancer	Experimenting on tissue	Human anatomy	Healing illness					
В	Politics	Studying economic power	Examining government regulations	Foreign policy	Promoting international cooperation					
С	Teaching	Reforming education systems	Interacting with children	Creativity	Developing children's talents					
D	Marketing	Designing advertising campaigns	Persuading customers	Consumer habits	Selling products					
Е	Sculpting	Creating art	Crafting with one's hands	Visual perception	Creating beautiful works					
F	Astronomy	Analyzes starlight	Interpreting scientific data		Searching for alien planets					
G	Technology	History of artificial intelligence	Examining early software programs	Computers	Creating faster information processors					
Н	Animal communication	Researching animal groups	Human-animal interaction	Great Apes	Learning about animal abilities					

Video options. Eight occupational/educational videos served as the stimuli in the experiment. Videos were 16- to 18-min lectures selected from the Technology, Entertainment, and Design Conference series (known as "TED talks"), in which an expert or researcher discusses their respective field. Video options were chosen based on focus group feedback and intended to represent a variety of distinct topics that would be of interest to undergraduate students. Each video was summarized with a set of five different standardized descriptions. To ensure the descriptions were equal in information quality and quantity across video options, they were standardized based on (a) the occupational field of the expert, (b) the general occupation-relevant action discussed in the presentation, (c) the specific occupation-relevant action discussed in the presentation, (d) the object studied by the expert, and (e) the goal or purpose of the expert's inquiry. See Table 1 for these descriptions.

Since there was no way to standardize the videos themselves, they varied somewhat in characteristics unrelated to the content of the lecture, such as production value and lecture features (e.g., use of humor, demonstrations). As such, participant appraisals of the video reflect their reaction to both the topic of the video—which were the basis of the participant prediction and the focus of this study—and these peripheral video characteristics, which also influenced participant interest levels. To account for such differences, during-video interest levels from all participants who chose a particular video were averaged to obtain a general "video quality" metric for each video option. Video quality scores ranged from 38.33 to 46.60, and this variable was used as a covariate in an attempt to nullify potentially confounding video attributes.

Measuring interest. Interest was assessed using an unnumbered unipolar visual analog scale with each end labeled "not at all interested" and "very interested." Interest items were scored with a standardized template to quantify the participant's response from 0 (not at all interested) to 50 (very interested). This measure was used with success by Dijksterhuis and van Olden (2006), who adopted this measurement style due to its sensitivity to subtle nonconscious affective changes.

Mood assessment. Participant mood was assessed using a single item designed to be congruent with other measures in the study: a 50-point unipolar visual analog scale. Single-item visual analog scales have been found to be valid measures of mood (Williams, Morlock, & Feltner, 2010). Hirt, Melton, McDonald, and Harackiewicz (1996) found that pretask mood was a significant predictor of interest both before and after participants engaged in a variety of experimental tasks. The inclusion of this item allowed for the control of mood effects that might obscure results.

Procedure

The procedure was modeled largely after the previously described experiment by Dijksterhuis and van Olden (2006). Participants completed the study in groups of between four and seven participants at a time. All participants, regardless of condition, completed the OES-S, current mood assessment, and a short demographic questionnaire. Each participant completed a predecisional manipulation before selecting one of the eight video options. Predecisional manipulations, which are described below, differed between experimental conditions. Before watching the video, they were asked to predict how interested they would be while watching the video. They watched the video and rated their interest in it 3 times throughout: after 5 min of video, after 10 min of video, and immediately following the video. These three measurements were averaged to get a single "during-video interest" metric. Participants were contacted two weeks later and asked to rate how interested they felt during the video.

Experimental manipulation. Participants were randomly assigned to one of three conditions: control (n = 44), conscious-rational (n = 44), or unconscious-intuitive (n = 48). Sample sizes are equivalent or greater than those in similar studies (e.g., Dijksterhuis & van Olden, 2006; Wilson et al., 1993; Wilson & Schooler, 1991).

Control condition. Participants in the control condition were presented all video descriptions simultaneously and in an organized fashion (using the data in Table 1). They selected the video they believed they would find most interesting. They watched the video they selected and rated their interest levels 3 times throughout.

Conscious-rational condition. Participants in the conscious-rational conditionwere asked to rate each of the 40 video descriptions using a 9-point Likert-type scale. They then tallied each

video total, yielding a single interest score for each video. Pilot testing showed that participants needed approximately 5 min to complete the description ratings. Participants were presented all video descriptions simultaneously and in an organized fashion and asked to select the video that would be most interesting. Though they were free to choose any video, a review of participant protocols found that all participants in this condition selected the video that they rated as most interesting using the Likert-type scales. This method was intended to induce a hyperrational, reductionistic decision-making strategy and simulate the methods and instruments that are very common in career counseling. Participants in the conscious-rational condition then watched the video they chose and rated their interest levels 3 times throughout.

Unconscious-intuitive condition. Before being asked to choose between videos, participants in this group were presented the descriptions of the videos via computer program. For instance, one description read as follows: "VIDEO A: Medicine." Each of the 40 descriptions was flashed on the screen for 3 s at a time. This process was repeated, so that participants watched the presentation for a total of 4½ min, seeing each video description for 3 s twice. Participants were given instructions not to attempt to memorize these descriptions but to "remain attentive and attempt to absorb the information." After this, they were given a 5-min distracter task consisting of solving anagrams. Anagram words were selected from the

Table 2. Bivariate Correlation Matrix for Variables of Interest, All Participants.

Variable	1	2	3	4	5	
I. Pre-video interest	_					
2. During-video interest	.36**	_				
3. Follow-up interest	.45**	.87***				
4. OES-S	.27**	.25**	.24*	_		
5. Mood	.38**	.36**	.32**	.20*		
6. Video quality	004	.34**	.31**	.14	04	

Note. N = 129.

^{*}p < .05. **p < .01.

emotionally neutral words cataloged in the affective norms for English words (word list (Bradley & Lang, 1999). This anagram distracter task was intended to allow for unconscious thought and the development of affective, gist-level appraisals of the options. Participants were presented all video descriptions simultaneously and in an organized fashion and asked to select the video that would be most interesting. They then watched the video they chose and rated their interest levels 3 times throughout.

Follow-up. Approximately 2 weeks following the initial data collection, participants were asked to reread the descriptions of the videos and rate how interested they remembered feeling during the video. Interest levels at follow-up were assessed using the same unnumbered visual analog scale. Of the 136 initial participants, 115 (85%) completed the follow-up survey.

Results

An initial screening of the data revealed that during-video and follow-up interest variables were found to have a significant negative skew. Gamst, Meyers, and Guarino (2008) recommend eliminating outliers with z-scores greater than ± 2.5 in order to normalize data prior to analysis. Four participants (one from the control group, one from the conscious-rational group, and two from the unconscious-intuitive group) were found to have z-scores greater than ± 3.0 . These four scores were considerably more extreme than other cases in the data set; as the next most extreme score had a z-score of -1.78. Plots and descriptive statistics suggested that, following the elimination of these cases, the data distributions were sufficiently normally distributed for all outcome variables. Two participants omitted important variables, and another did not follow directions during the experiment. A total of 129 usable participant cases remained for analysis.

One-way analyses of variance found age, college grade point average, number of college credits, OES-S score, and mood did not differ among groups, and a χ^2 test for goodness of fit indicated that the video options were chosen at the same rate across experimental groups. Together, these results suggest random assignment was successful, and experimental condition did not affect mood.

A correlation matrix of the primary variables examined in this study is presented in Table 2. Similar to the findings of Hirt et al. (1996), participant mood was found to be significantly related to during-video interest appraisals, r(127) = .36, p < .001. Video quality was also found to be related to during-video interest appraisals, r(127) = .34, p < .001. In addition, a one-way analysis of variance found that there were significant differences across video quality scores, F(7, 121) = 2.22, p = .037, $\eta^2 = .11$. These two variables—both extraneous to the research questions—exerted considerable influence on the dependent variables in the study. As such, they were statistically controlled for in the following analyses.

Table 3. Partial Correlations, Controlling for the Effects of Mood and Video Quality.

	All Participants (N = 129)		Control Condition $(n = 41)$		Conscious- Rational Condition $(n = 43)$		Unconscious-Intuitive Condition $(n = 45)$					
Partial Correlations	TI	T2	Т3	TI	T2	Т3	TI	T2	T3	TI	T2	Т3
Pre-video interest (TI)				_			_					
During-video interest (T2)	.29**			.22			.17			.53**		
Follow-up interest (T3)	.41**	.85**	_	.45**	.86*	_	.32	.89**	_	.52**	.81**	_
OES-S	.21*	.23*	.22*	.10	.39*	.43*	.39*	.17	.25	.22	.21	.01

 $\textit{Note}. \ \mathsf{OES}\text{-}\mathsf{S} = \mathsf{Occupational} \ \mathsf{Engagement} \ \mathsf{Scale}\text{-}\mathsf{Student}.$

Engagement and Interest

Partial correlations controlling for participant mood and video quality were performed to explore the relation between during-video interest and engagement. Using the entire sample, partial

^{*}p < .05. **p < .01.

correlations between OES-S scores and during-video interest levels were significant, r(125) = .23, p = .011. Further analysis, however, indicated that while these variables correlated in the predicted direction for all three conditions, that relation was significant only in the control group, r(37) = .39, p = .013, and not in the conscious-rational group, r(39) = .17, p = .292, or the unconscious-intuitive group, r(41) = .21, p = .181 (Table 3).

Interest Forecast Accuracy

During-video interest levels were analyzed across conditions using an analysis of covariance controlling for participant mood and video quality. A main effect for treatment condition was not found, F(2, 130) = 1.40, p = .23. In addition, a partial correlation controlling for the effects of participant mood and video quality revealed a significant and positive relationship, r(124) = .29, p = .001, between prevideo interest and during-video interest in the sample overall. When treatment groups were analyzed independently, however, only the unconscious-intuitive group displayed a significant relationship between prevideo and during-video interest ratings, r(40) = .53, p = .001; whereas the control, r(37) = .22, p = .176, and conscious-rational, r(39) = .17, p = .303, conditions did not.

Interest Levels Over Time

Interest levels were examined across the 3 times: before the video (Time 1), an average of three interest assessments made during the video (Time 2), and 2 weeks following the video (Time 3). Raw mean interest scores were adjusted to control for mood, video quality, and OES-S scores. OESS scores were included as a covariate due to the significant correlation between engagement and interest levels unevenly distributed across groups. A 3×3 (group \times time) repeated-measures analysis of covariance was conducted on the data, which required Greenhouse–Geisser-corrected

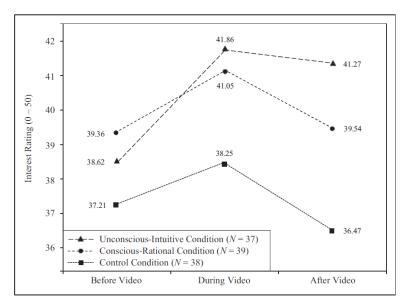


Figure 1. Group mean interest scores over time after adjusting for participant mood, Occupational Engagement Scale-Student scores, and video quality.

degrees of freedom to compensate for a violation of the assumption of sphericity. A significant interaction between group and time did not appear, F(2.46, 133.98) = .62, p = .75; nor did a main effect for group, F(2, 108) = 1.70, p = .31. Finally, a significant main effect emerged for time, F(1.23, 130.43) = 8.51, p = .002, partial $\eta^2 = .13$. Post hoc analyses using a Bonferroni correction revealed that the overall sample displayed a distinct "inverted V" pattern across time: There was a significant increase in mean interest scores from Time 1 (M = 38.4, SD = 4.35) to Time 2 (M = 40.39, SD = 4.93), P = .03; and a significant decrease from Time 2 to Time 3 (M = 39.10, SD = 5.38), P = .001. The difference between Time 1 and Time 3 was not significant, P = 1.00.

Additional analyses of covariance controlling for mood, video quality, and OES-S were conducted for each group to further examine the significant main effect for time. All follow-up tests also used Bonferroni corrections to control for alpha inflation. The control group (N = 38) displayed the same pattern as the overall sample: a main effect for time, F(1.27, 43.05) = 4.70, p = .03, partial $\eta^2 = .12$, with a significant decline in interest levels from Time 2 (M = 38.25, SD = .03)

10.07) to Time 3 (M = 36.47, SD = 10.52), p = .02; but no difference between Time 1 (M = 37.21, SD = 8.43) and Time 3, p = 1.00. The conscious-rational group (N = 39) displayed the same pattern: a main effect for time, F(1.22, 42.69) = 3.52, p = .04, partial $\eta^2 = .09$, with a significant decline in interest levels from Time 2 (M = 41.05, SD = 6.85) to those at Time 3 (M = 39.54, SD = 8.69), p = .01; but no difference between Time 1 (M = 39.36, SD = 5.68) and Time 3, p = 1.00.

Using the same statistical procedure, the unconscious-intuitive group (N = 37) did not display a main effect for time, F(1.22, 40.31) = 1.77, ns, and unlike the control and conscious-rational groups, there was no significant decline between Time 2 (M = 41.86, SD = 7.96) and Time 3 (M = 41.27, SD = 8.63), ns. Also, the difference between Time 1 (M = 38.62, SD = 8.45) and Time 3 (M = 41.27, SD = 8.65) was greater than in either of the other two groups, and the increase approached significance, p = .09. See Figure 1 for a graphic representation of the pattern of interest scores over time for the three conditions.

Discussion

The methods in this study were designed to foster three different decisional strategies.

Those in the control condition had no structure or motivation to adopt any specific deliberative strategy. Those in the conscious-rational decision were prompted to adopt a reductionistic, hyperrational, and quantitative decisional strategy that is similar to that required by many current vocational interest assessments. Those in the unconscious-intuitive condition were immersed in decision-relevant stimuli but were precluded from conscious deliberation by way of a distractor task.

OES-S scores were positively correlated with reported interest levels during the video. These results offer general support for the idea that occupational engagement, as measured by the OES-S, is related to better interest forecasting as measured by during-video interest in participant video of choice. However, after controlling for potentially confounding variables (i.e., participant mood and video quality), the association was only significant for the control group.

Though it is possible that a trait propensity to find activities interesting is responsible for this relationship, this explanation would not account for the differential effects across the conditions. If high occupational engagement scores represent a latent personality variable, such as extroversion, it would be expected that the relationship would be observed across all groups.

The relation between the two variables most likely represents, as operationalized, an association between past engagement behaviors and ability to forecast interests under usual conditions. When participants were left to their own devices, a history of occupational engagement displayed a positive relationship of moderate strength with the accuracy of interest forecasts.

These results offer tentative support for the contention that engagement is beneficial in immediate, "decision-as-usual" situations; those in which typical, idiosyncratic patterns of interaction with decision-relevant stimuli are not interrupted. Under such circumstances, it appears that previous engagement activities may be associated with better occupational or educational decisions. This interpretation also suggests that occupational engagement informs the process used to produce daily interest forecasts, a finding that supports Krieshok et al.'s (2009) definition of the construct and Cox et al.'s (2015) operationalization of it.

Interest forecast accuracy was measured two ways. First, actual interest levels assessed during the video were used as a metric to determine the extent to which the video that was chosen reflected the "best choice." Thus, greater interest levels during that video, after specific contextual and characterological factors were controlled, can be interpreted as better predictions. Using this metric, results did not indicate that decisional strategy (control, conscious-rational, or unconscious-intuitive) significantly influenced success of interest forecasts.

A second measure of interest forecast accuracy was calculated by examining the correlations between prevideo predictions and during-video interest scores. The strength of this relationship serves as a metric to determine the degree to which interest forecasts actually predicted future interest levels; accurate forecasts would be expected to correlate strongly and positively to actual interest levels. Only members of the unconscious-intuitive group reported interest forecasts that reliably predicted their actual interest levels. It appears unconscious-intuitive procedures led to forecasts that were more predictive of actual interest than did either of the other strategies.

As a whole, the sample displayed an "inverted V" pattern of interest over time. Participants were surprised by their interest levels during the videos, as they were, on average, more interested during the video than they expected they would be. When asked 2 weeks later, however, they reported an interest level indistinguishable from their prevideo expectation and significantly below that which they reported while watching their video. That is, after 2 weeks, participants in the conscious and and control groups significantly misremembered their experience. They more closely recalled their *expectation* of the video than their *experience* of it. Both the control condition and the conscious rational condition displayed this pattern.

Participants in the unconscious-intuitive group were likewise pleasantly surprised by how interested they were during their video, as indicated by a significant increase from prevideo to during-video interest level. Unlike the other two groups, however, follow-up interest scores decreased only slightly from during-video scores. In fact, follow-up interest scores were indistinguishable from during-video scores, and considerably higher than their prevideo scores. In contrast to the other conditions, participants in the unconscious-intuitive condition more closely recalled their experience of the video, than their *expectation* of it.

One possible interpretation of these findings is that one's predecisional strategy may have effects beyond simply influencing which option is chosen. In this case, the manner in which one contemplated an occupational/educational decision appears to have influenced how accurately one recalled internal states (i.e., interest levels) during that event. It is certain that decision makers in the conscious-rational condition—and likely that those in the control condition—produced conscious, rational, and logical reasons for their interest forecasts. Although this may not necessarily have resulted in significantly poorer choices, it may have significantly altered their recollections of the outcomes of those choices.

When one approaches a choice by activating a logical narrative (i.e., a conscious-rational interest forecast), they create two separate and potentially competing experiences: the act of consciously constructing a forecast and the experience of the event itself. Two weeks later, when the descriptions of the videos were represented and participants were asked for a single evaluation of the memory, the logic behind the prediction was easily recalled, as neither the self-narratives nor the video descriptions had changed. Logico-verbal rules are generalized, resulting in consistency across situations (e.g., "I am the type of person who would be interested in this"), even if such consistency comes at the cost of accuracy. Those individuals in the unconscious-

intuitive group would not have had a well-formed rationale to compete with their experience. Instead, the unconscious-intuitive condition created a vague, gist-level, affective response to each option, rather than discrete reasons for selecting an option.

This interpretation of the findings is consistent with several dual-processing theories. For example, Epstein, Pacini, Denes-Raj, and Heier (1996) asserted that "the experiential system operates in a context-specific manner," while "responses influenced by the rational system, which operates according to context-free, abstract principles, should be more cross-situationally consistent" (p. 393). From this perspective, the misremembering displayed by the conscious-rational and control groups resulted from an overgeneralization of narrative self-knowledge (e.g., "I am the type of person who would like this"). FTT suggests that information that is processed and gestated at the gist level is more easily and accurately recalled than information processed at a specific, verbatim level. FTT stipulates that gistlevel experiences are more amenable to meaning making than are verbatim data (Reyna & Brainerd, 1995). In the current study, the unconscious-intuitive group was forced to form gist-level appraisals of the options through the stimulus immersion procedure (exposing participants to the descriptors for 3 s each) and prevented from conscious, verbatim processing through the anagram distracter task.

Conclusions

In total, the findings from this study suggest that the manner in which individuals process relevant information *preceding* a decision, in the form of engagement and decisional strategy, will influence interest forecasts and recollections of interest levels during experiences. Three specific conclusions are worth noting:

- A history of engagement behavior was found to be helpful when making decisions without structure (i.e., decisions-as-usual).
- 2. Though an unconscious-intuitive strategy was not found to produce definitively better choices, it appeared to produce interest forecasts that were more predictive of actual interest than did conscious-rational or control strategies.
- 3. Conscious-rational and control strategies resulted in recollections of events that were different from what was *experienced* and similar to what was *expected*. An unconscious-intuitive strategy resulted in the opposite: recollections that were similar to what was *experienced* and different from what was *expected*.

Limitations and Future Directions

There are limitations to the current study. First, in general, tests of between-group mean differences across experimental conditions, while often significant and in the predicted direction, were not as persuasive as expected. External validity was prioritized; potency and control were sacrificed for ecological legitimacy and generalizability. Replication studies, particularly as they relate to the prediction and memory of interest appraisals, may emphasize experimental control to boost power and potency. Specifically, though methods were designed to induce a particular information processing strategy prior to a decision, there was no manipulation check regarding how participants actually went about deciding among videos. Future studies may circumvent this problem by exerting greater experimental control. Lastly, the outcome of participant's choice was of little consequence, as they were informed the video would only last about 15 min, which certainly mitigated participants' appraisal of interest. A boring video may be considered slightly uninteresting (i.e., a fairly poor choice), but a boring job that consumes 40 hr each week would likely be considered incredibly uninteresting (i.e., a very poor choice). Introducing outcomes of

greater importance could increase variability among cases, highlighting differences in decisional quality. In general, it is hoped that the theory and methodology introduced here will inspire further exploration of interest appraisals in the light of modern decision-making theory.

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